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<xsl:template match="horrorMovieKiller">
  <xsl:variable name="bodyCount">
    <xsl:value-of select="count(parent::horrorMovie/castMember)-2"/>
    <xsl:if test="parent::horrorMovie/@era="'80s'">+5</xsl:if>
  </xsl:variable>
  <xsl:choose>
    <xsl:when test="@name='JasonVoorhees'">
      <killer mortality="none" sequelOption="infinite">
        <name>Jason Voorhees</name>
        <weaponOfChoice type="machete"/>
        <backstory inherit="IGotItFromMyMama"/>
        <victims>
          <victim group="stupidHornyTeenagers"/>
          <victim group="unfortunateCampers"/>
          <finalGirl survival="yes"/>
          <xsl:value-of select="$bodyCount"/>
        </victims>
        <sound>
          <ominousMusic overuse="yes"/>
          <xsl:if test="self::* /chooChooChoo">
            <soundEffect>Choo Choo Choo...Ah Ah Ah!</soundEffect>
          </xsl:if>
        </sound>
      </killer>
    </xsl:when>
    <xsl:when test="@name='FreddyKrueger'">
      <killer mortality="n/a" sequelOption="horrendousReboot">
        <name>Freddy Krueger</name>
        <weaponOfChoice>
          <primary type="nightmareGlove"/>
          <secondary type="nightmares"/>
        </weaponOfChoice>
        <backstory crime="childMurderer" execution="yes" vengeance="yes"/>
        <victims>
          <victim group="stupidHornyTeenagers"/>
          <victim group="attackerDescendants"/>
          <finalGirl survival="yes"/>
          <xsl:value-of select="$bodyCount"/>
        </victims>
        <sound>
          <themeSong>
            <lyrics>One, two, Freddy's coming for you.
              Three, four, Better lock your door
              Five, six, grab a crucifix.
              Seven, eight, Gonna stay up late.
              Nine, ten, Never sleep again...</lyrics>
          </themeSong>
        </sound>
      </killer>
    </xsl:when>
    <xsl:when test="@name='MichaelMeyers'">
      <killer mortality="resurrected" sequelOption="redeemingReboot">
        <name>Michael Meyers</name>
        <weaponOfChoice type="butcherKnife"/>
        <backstory crime="killSister" institutionalized="yes"/>
        <victims>
          <victim group="family" primary="yes"/>
          <victim group="stupidHornyTeenagers" collateral="yes"/>
          <finalGirl survival="yes" name="LaurieStrode"/>
          <xsl:value-of select="$bodyCount"/>
          <disposalMethod primary="hideForScaryReveal"/>
        </victims>
        <sound>
          <themeSong>
            <music instrument="synthesizer" composer="JohnCarpenter"/>
          </themeSong>
        </sound>
      </killer>
    </xsl:when>
    <xsl:when test="@name='HannibalLecter'">
      <killer mortality="normal" intelligence="high" sequelOption="TVadapt">
        <name title="Dr.">Hannibal Lecter</name>
        <backstory type="mystery">

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        <xsl:if test="@prequel='HannibalRising'">
            <disavow action="forgetItEverHappened" apply="book,movie"/>
        </xsl:if>
    </backstory>
    <weaponOfChoice type="various">
        <primary type="intellect"/>
    </weaponOfChoice>
    <victims>
        <victim group="theRude"/>
        <victim group="theInconvenient"/>
        <finalGirl survival="yes" name="ClariceStarling romance="yes"/>
        <xsl:value-of select="$bodyCount"/>
        <disposalMethod primary="digestion">
            <favoriteDish>
                <entree>fava beans</entree>
                <wine>nice chianti</wine>
            </favoriteDish>
        </disposalMethod>
    </victims>
    <sound>
        <themeSong>
            <music genre="classical">Let My Home Be My Gallows</music>
        </themeSong>
    </sound>
    </killer>
</xsl:when>
<xsl:otherwise>
    <killer type="generic" clichéProbability="high" mortality="normal" intelligence="n/a"
    sequelOption="exhaustive">
        <weaponOfChoice type="various"/>
        <backstory strength="weak" characterDevelopment="weak"/>
        <victims survivors="few">
            <victim group="stupidHornyTeenagers"/>
            <finalGirl survival="no"/>
            <xsl:value-of select="$bodyCount"/>
        </victims>
        <sound>
            <music type="forcedThrowbackSynthesizer"/>
        </sound>
        <audienceResponse investment="low" fear="moderate" gore="high">
            Did you see that death scene? Tweet that!
        </audienceResponse>
    </killer>
</xsl:otherwise>
</xsl:choose>
<xsl:apply-templates mode="horror"/>
</xsl:template>

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